Toward Understanding Congestion in Tor

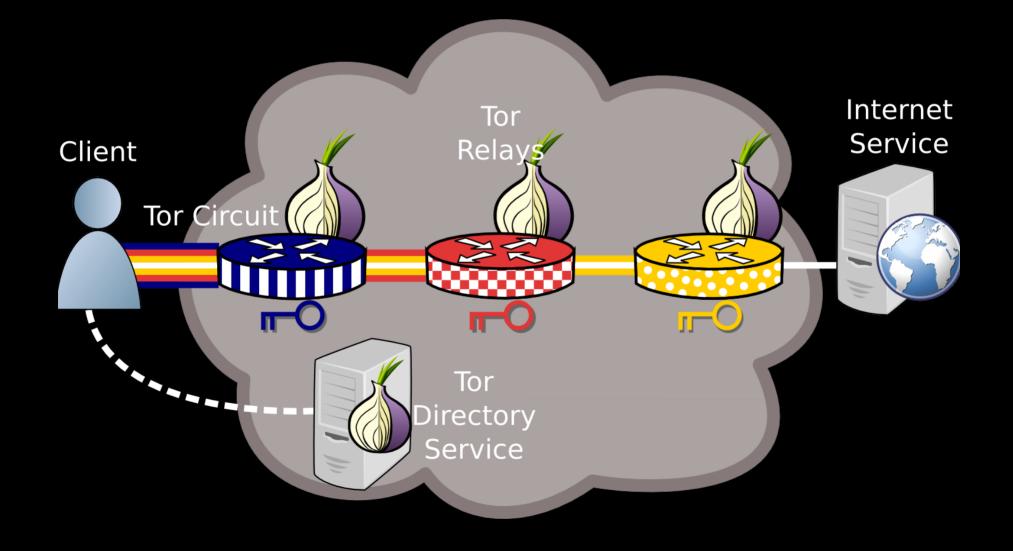
DC-area Anonymity, Privacy, and Security Seminar January 24th, 2014



Rob Jansen U.S. Naval Research Laboratory

*Joint with John Geddes, Chris Wacek, Micah Sherr, Paul Syverson

Tor for Awesomeness Anonymity



Tor is Slow!!! Research*

- PCTCP: Per-Circuit TCP-over-IPsec Transport for Anonymous Communication Overlay Networks (CCS '13)
- Reducing Latency in Tor Circuits with Unordered Delivery (FOCI '13)
- How Low Can You Go: Balancing Performance with Anonymity in Tor (PETS '13)
- The Path Less Travelled: Overcoming Tor's Bottlenecks with Traffic Splitting (PETS '13)
- An Empirical Evaluation of Relay Selection in Tor (NDSS '13)
- LIRA: Lightweight Incentivized Routing for Anonymity (NDSS '13)
- Improving Performance and Anonymity in the Tor Network (IPCCC '12)
- Enhancing Tor's Performance using Real-time Traffic Classification (CCS '12)
- Torchestra: Reducing interactive traffic delays over Tor (WPES '12)
- Throttling Tor Bandwidth Parasites (USENIX Sec '12)
- LASTor: A Low-Latency AS-Aware Tor Client (Oakland '12)
- Congestion-aware Path Selection for Tor (FC '12)

*Not a comprehensive list

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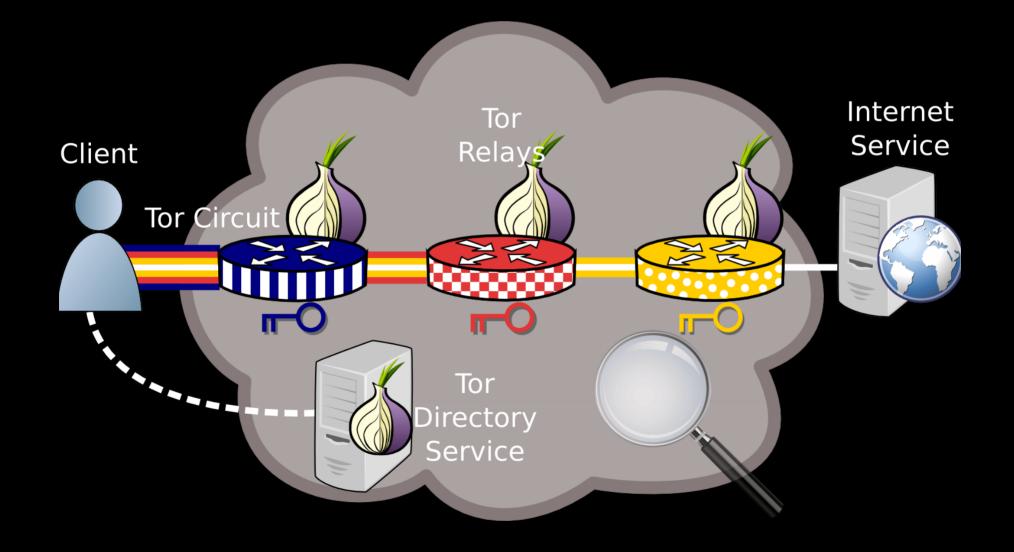
Outline

- Where is Tor slow?
 - Understand Tor relay architecture
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- Design focused solutions

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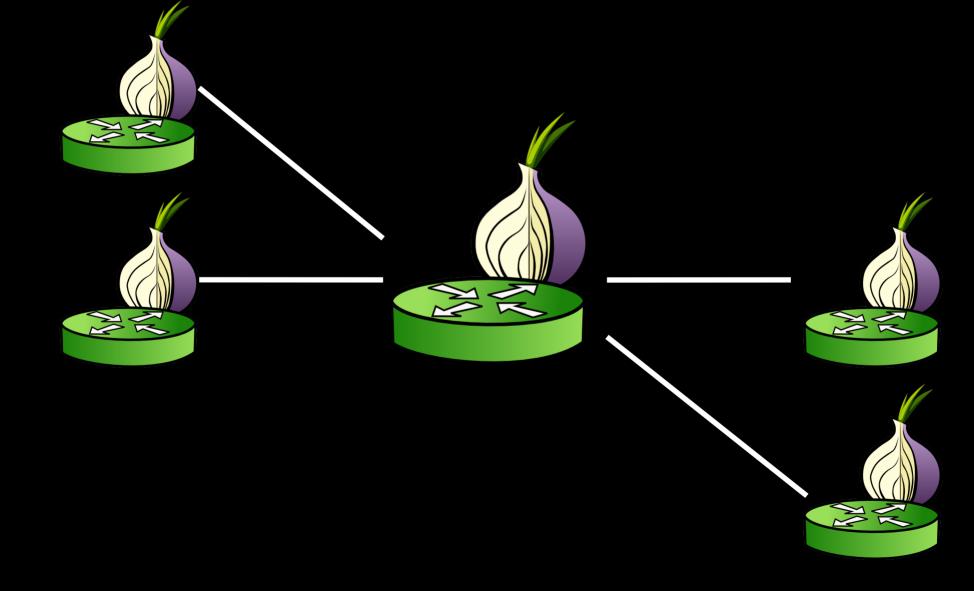
The Tor Network



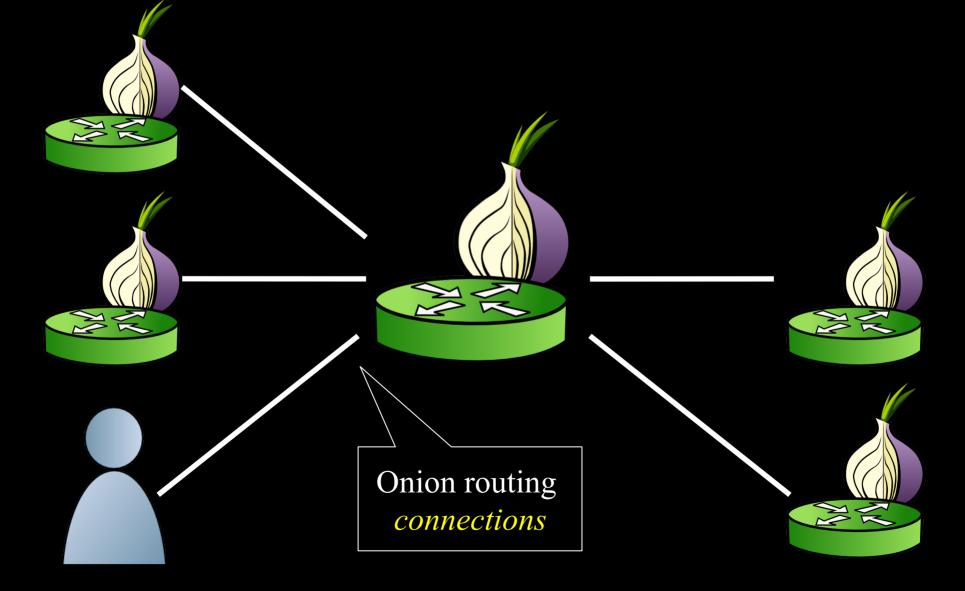
Relay Overview



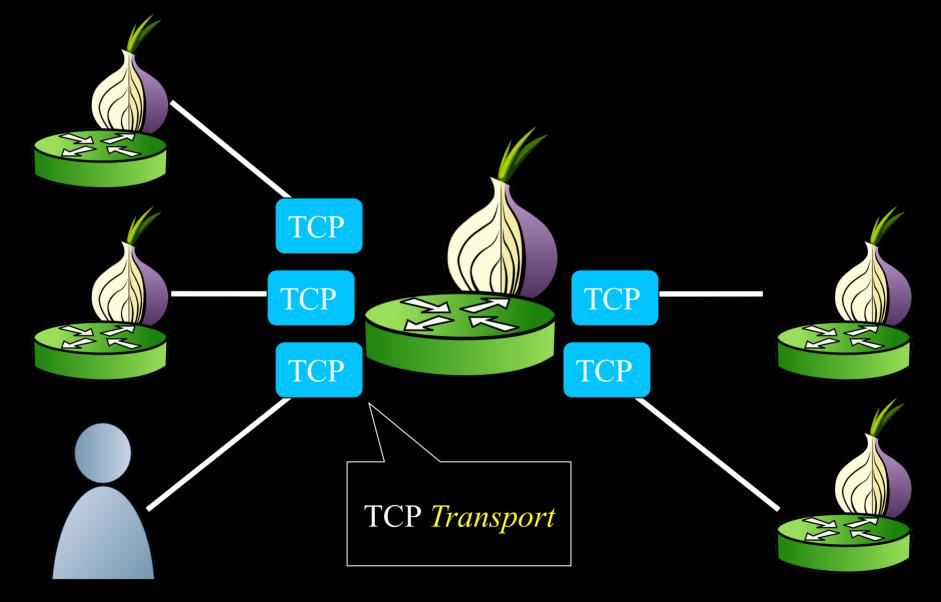


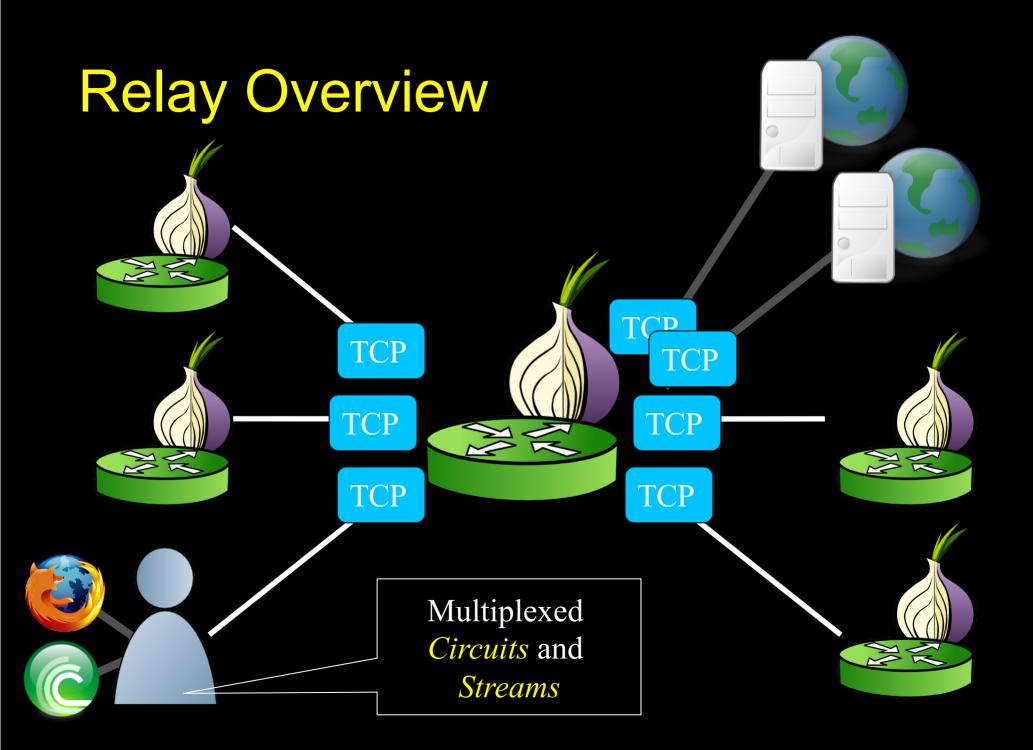


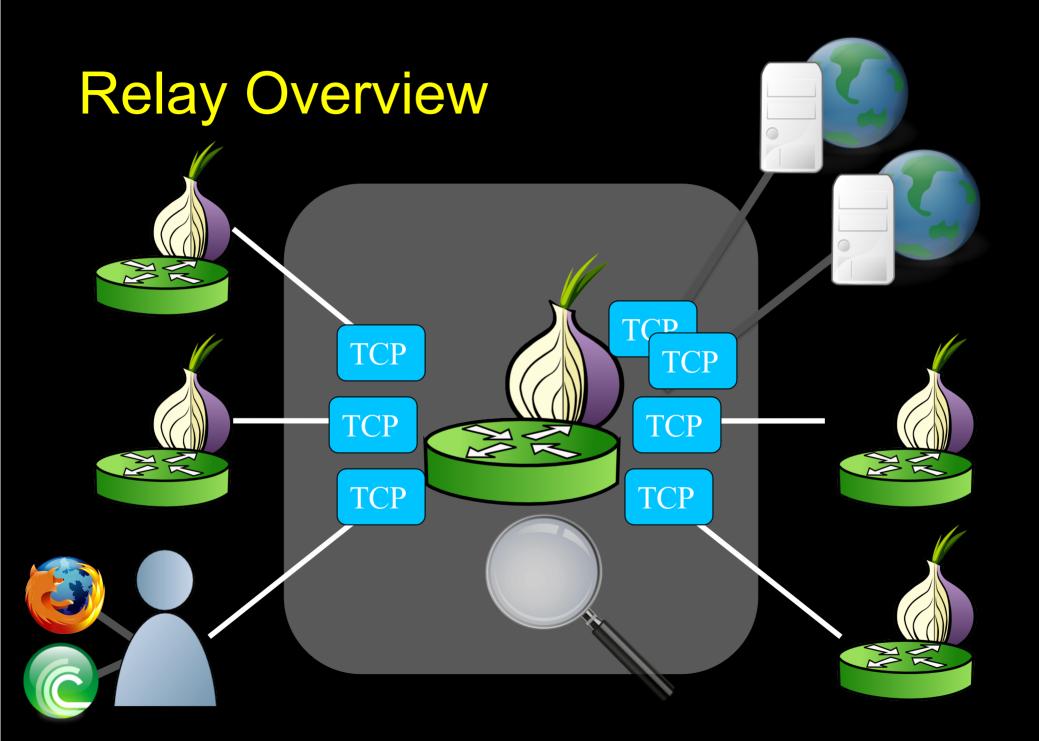


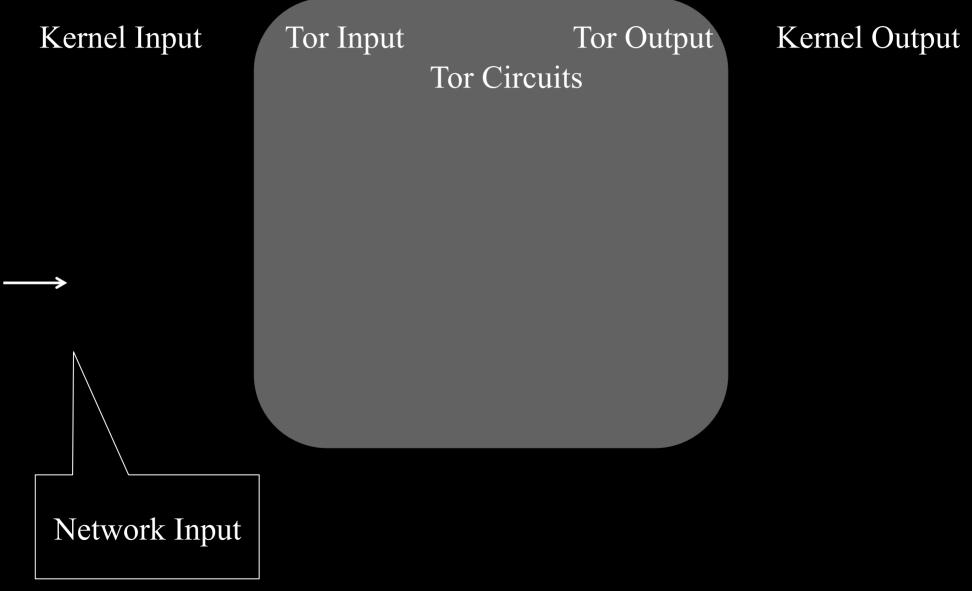


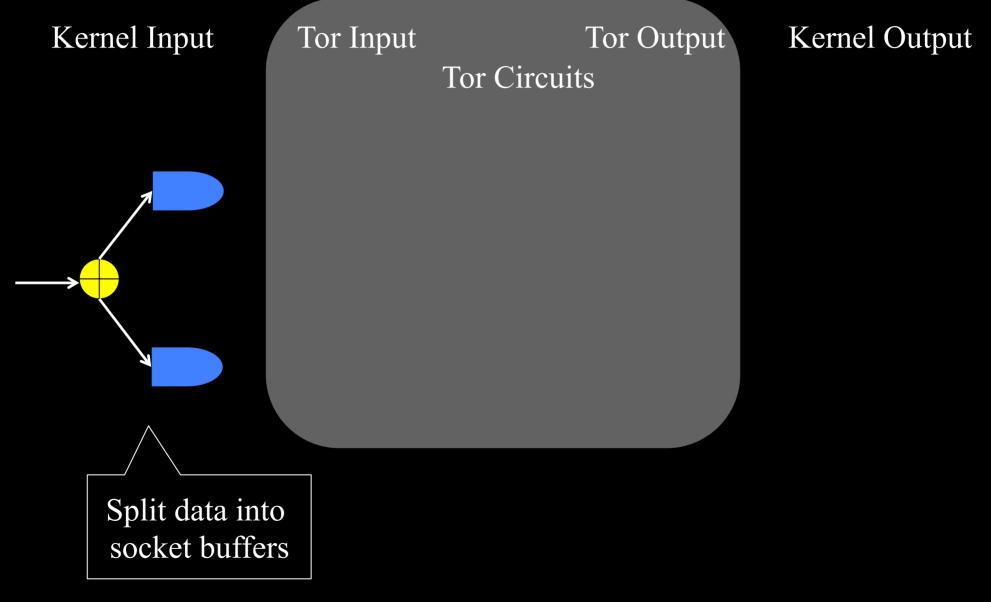
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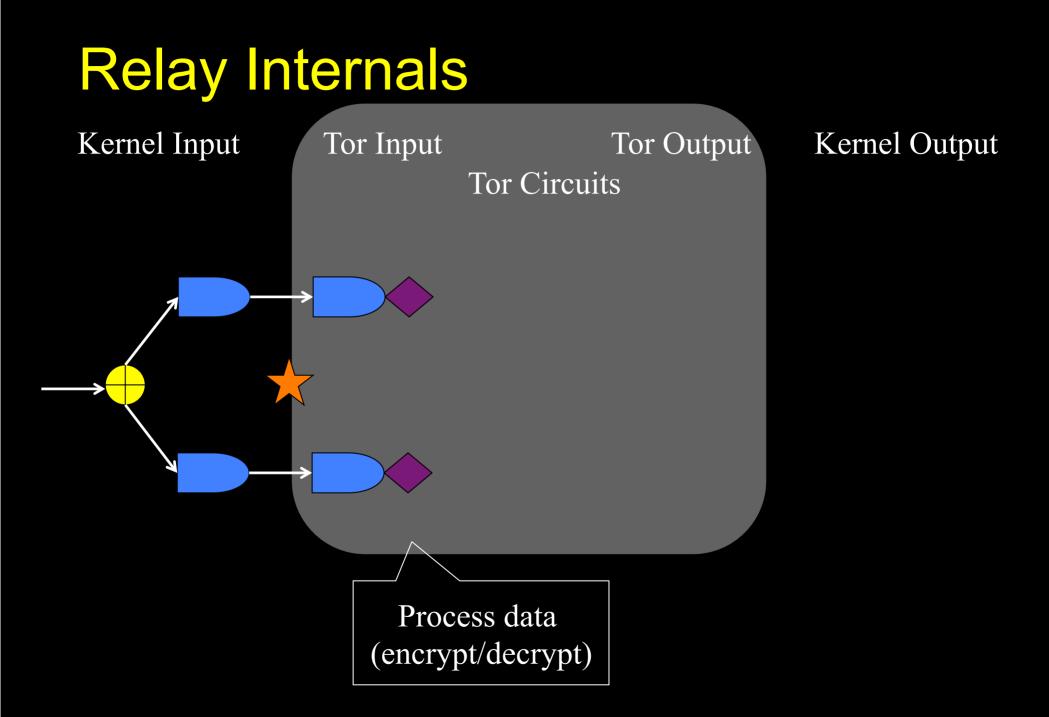


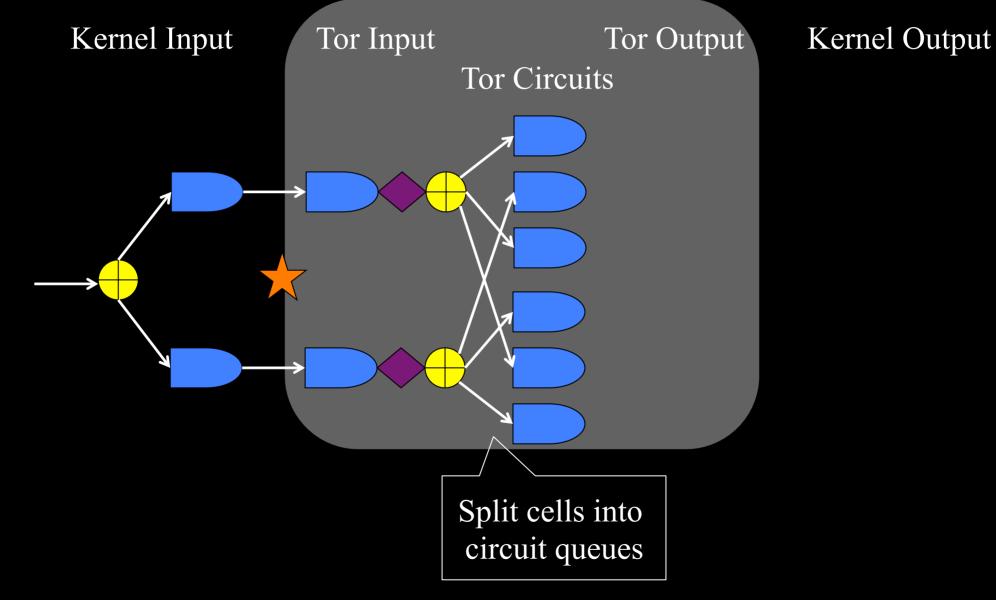


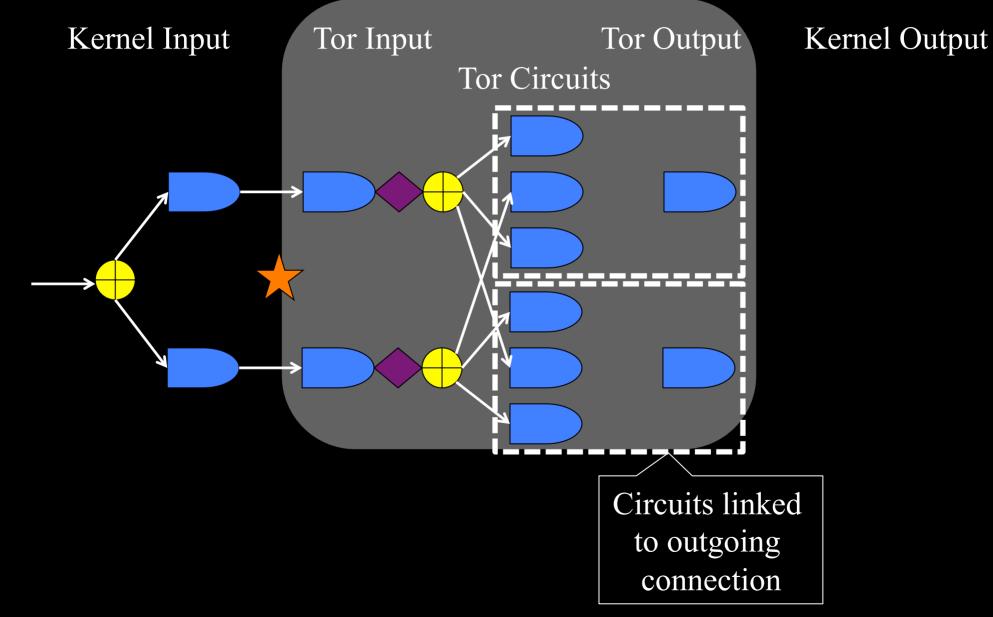


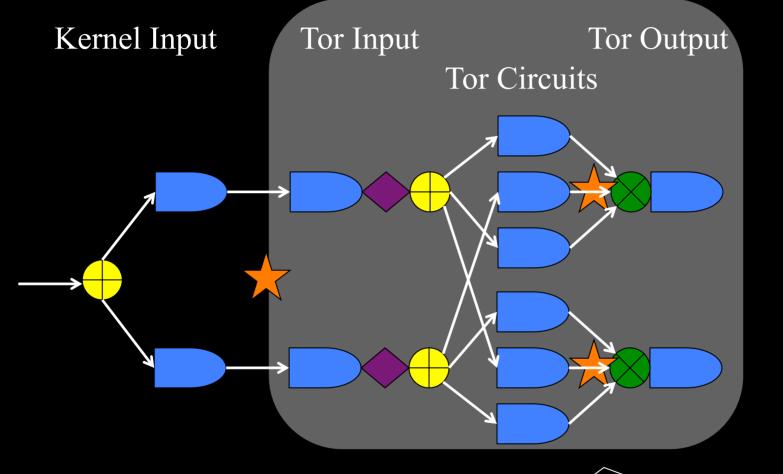


Relay Internals Kernel Input Tor Input Tor Output Kernel Output Tor Circuits Read data from sockets into Tor



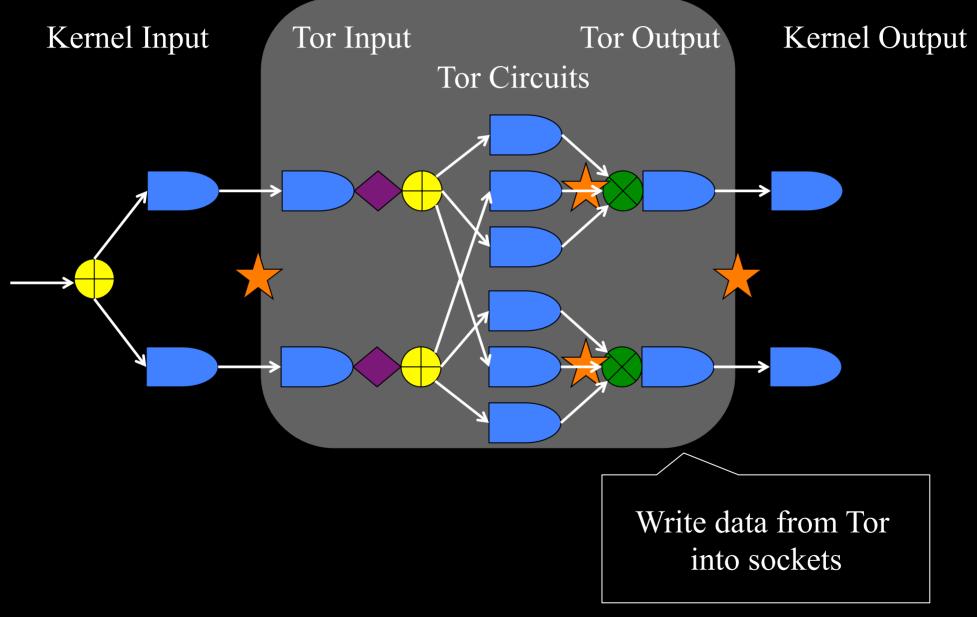


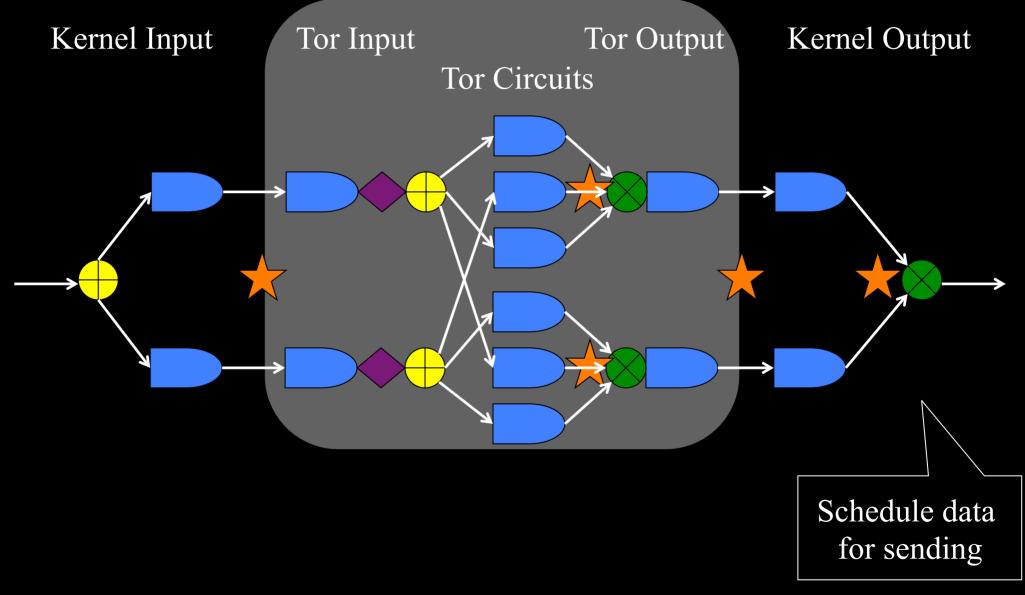


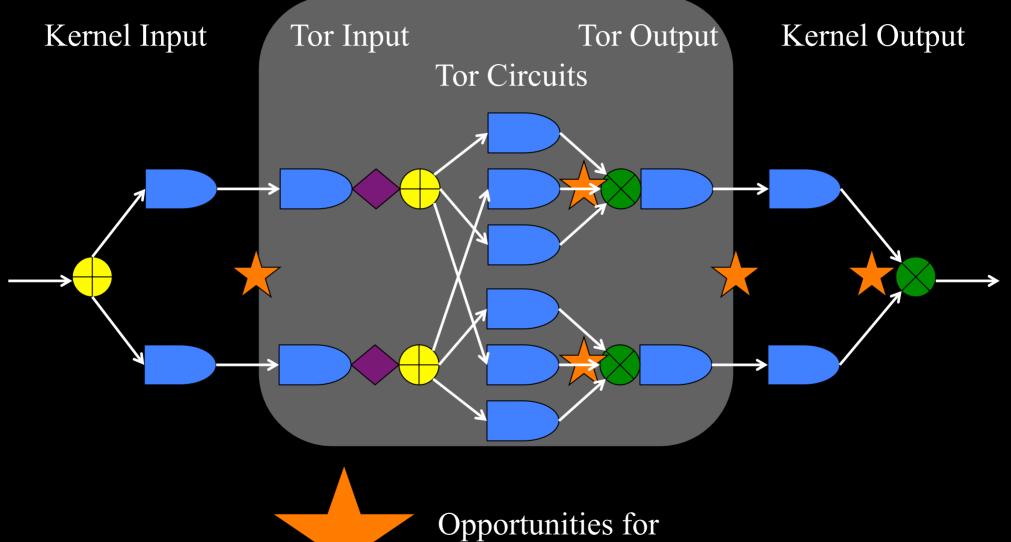


Kernel Output





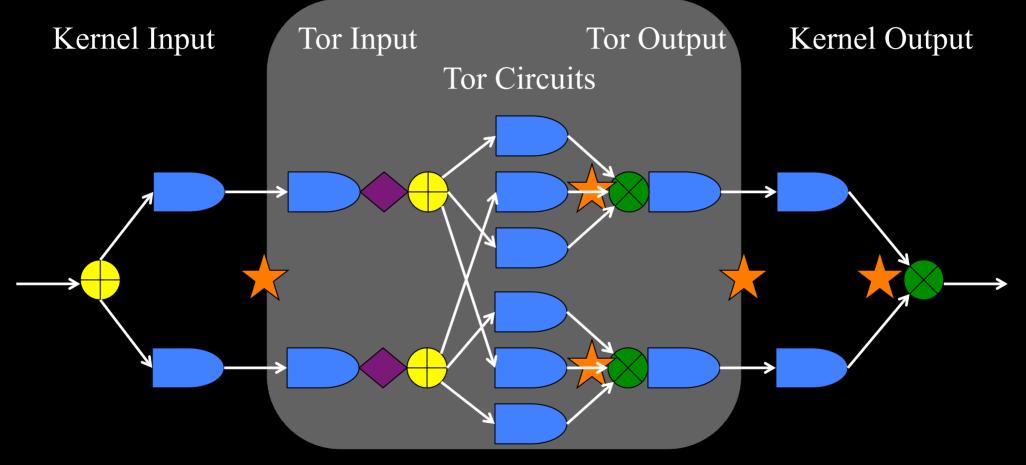


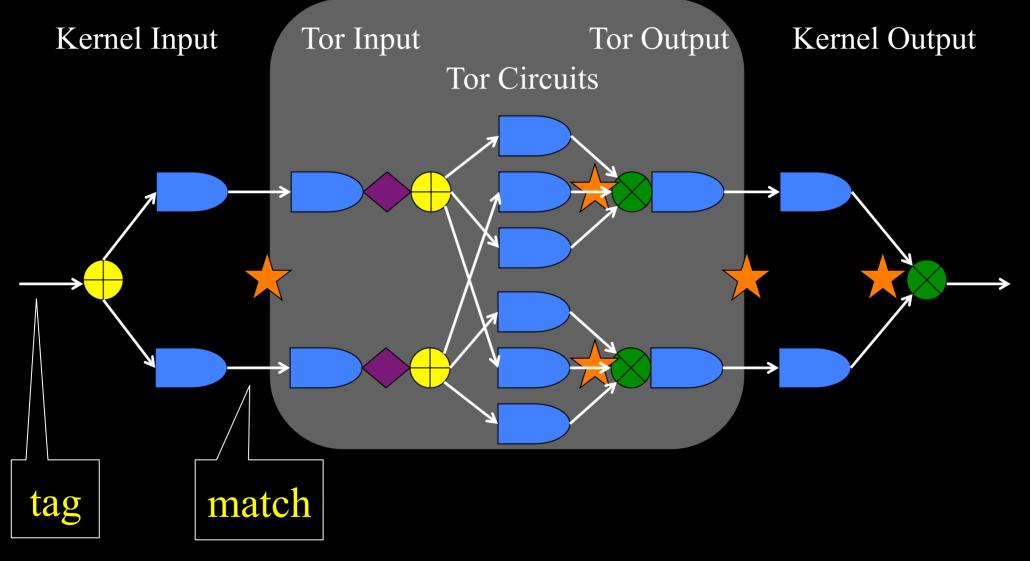


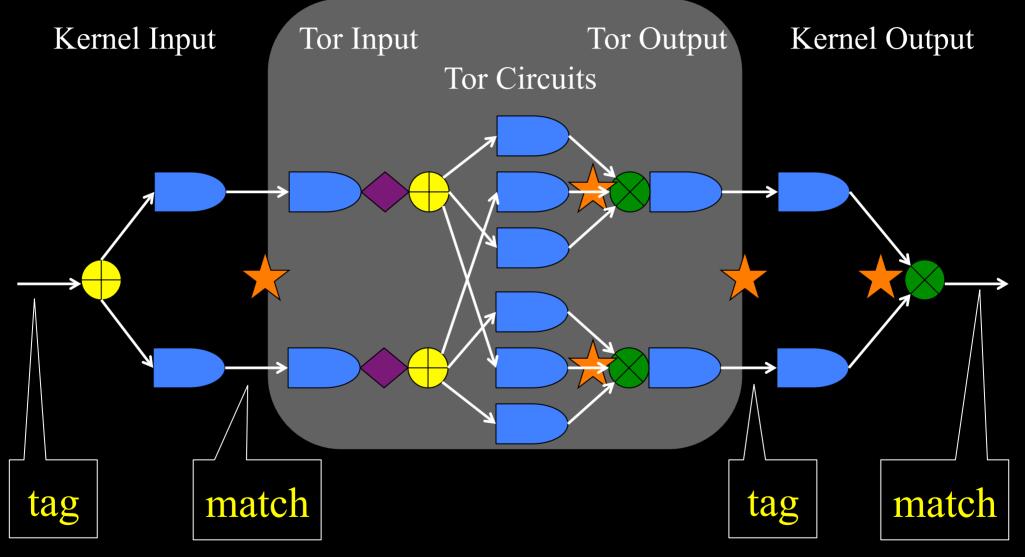
traffic management

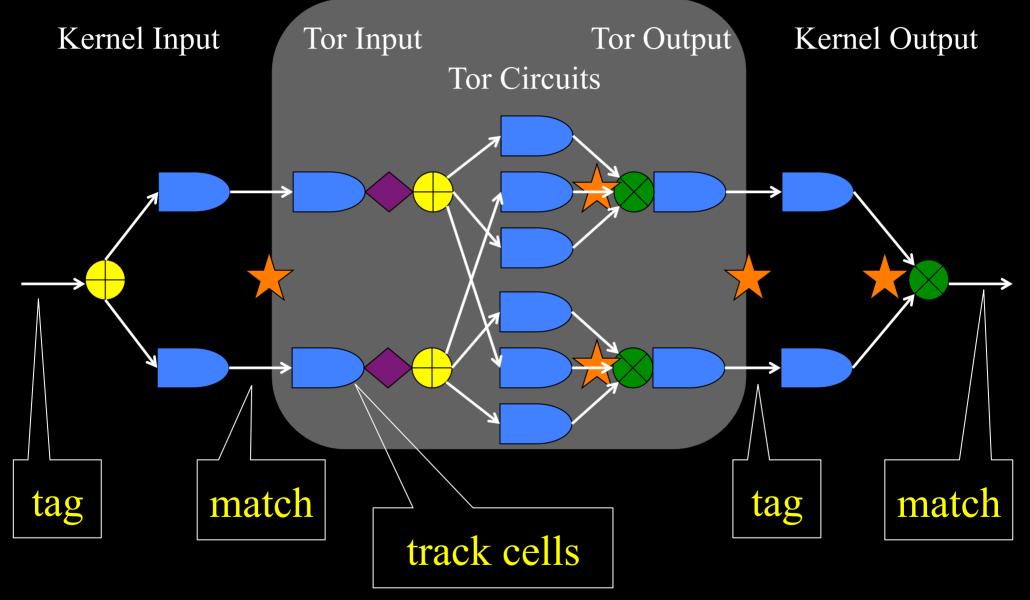
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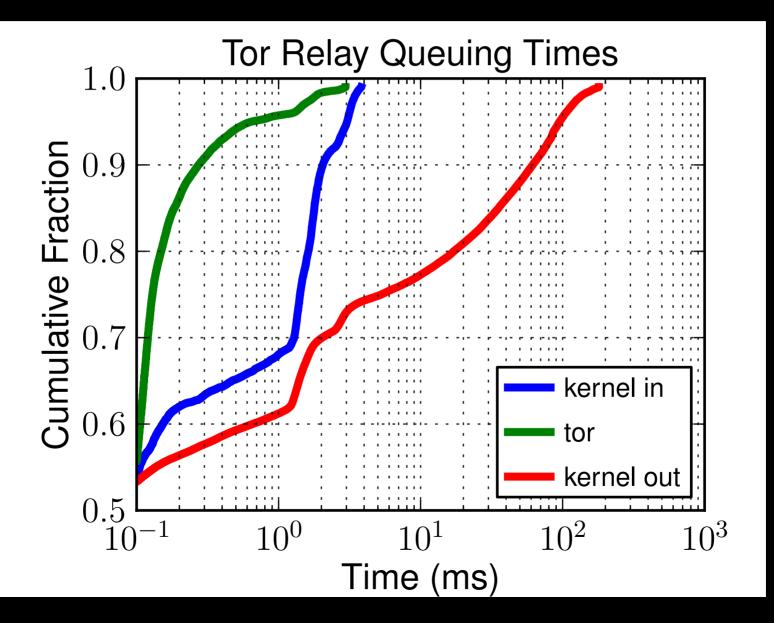




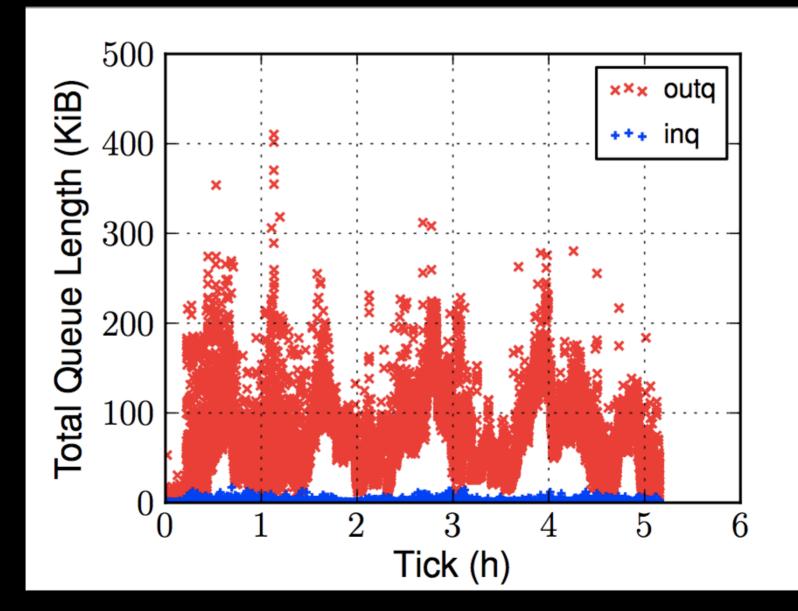




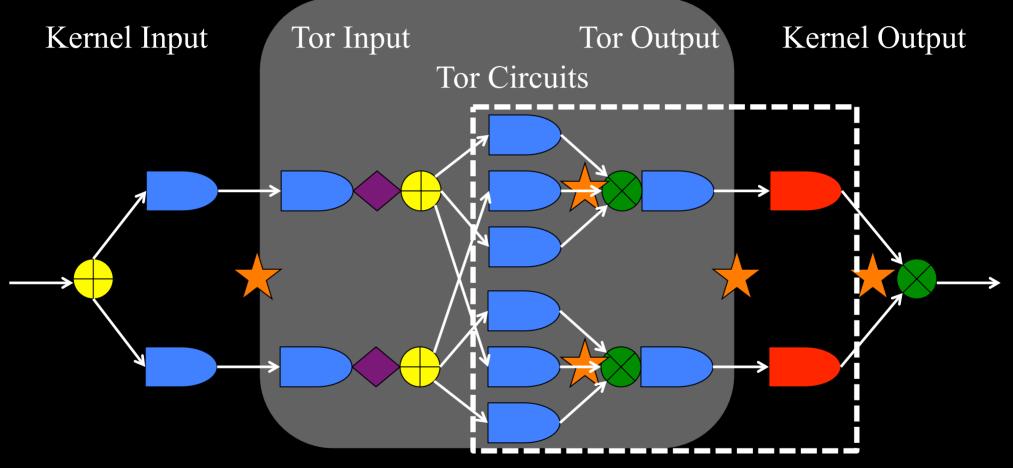
Congestion Analysis



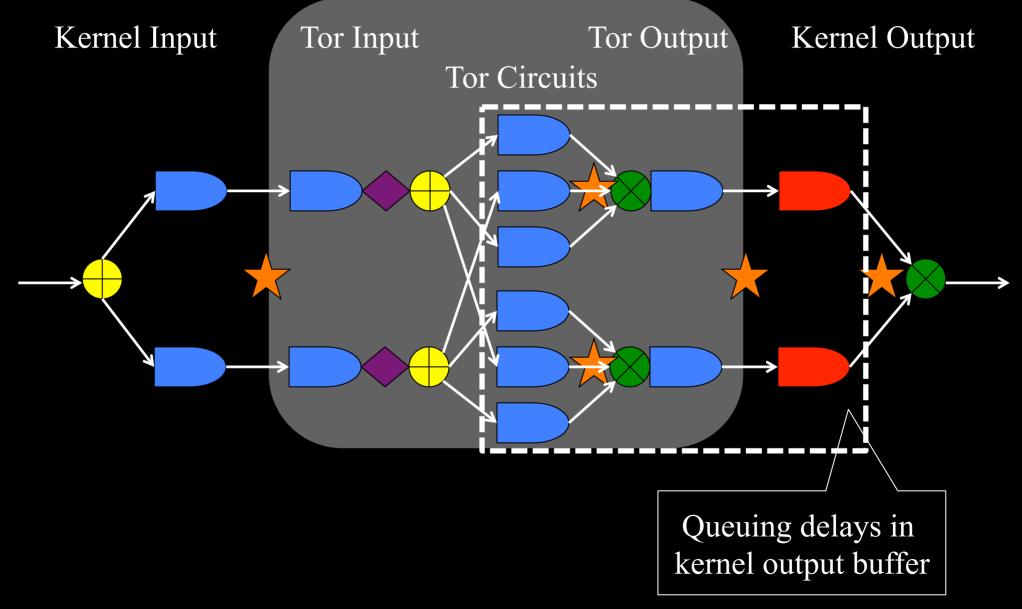
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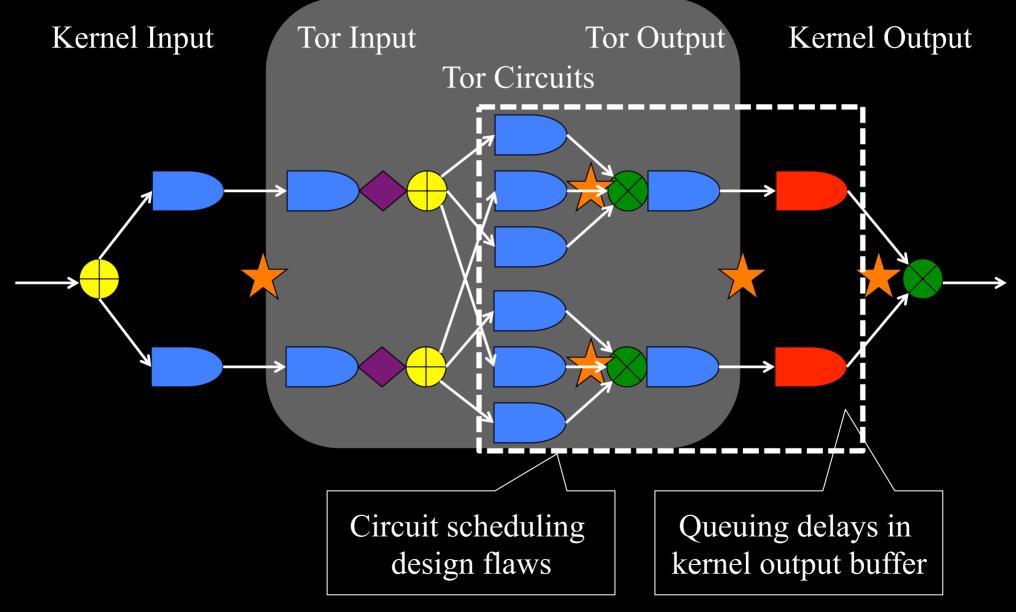
Analyzing the Design



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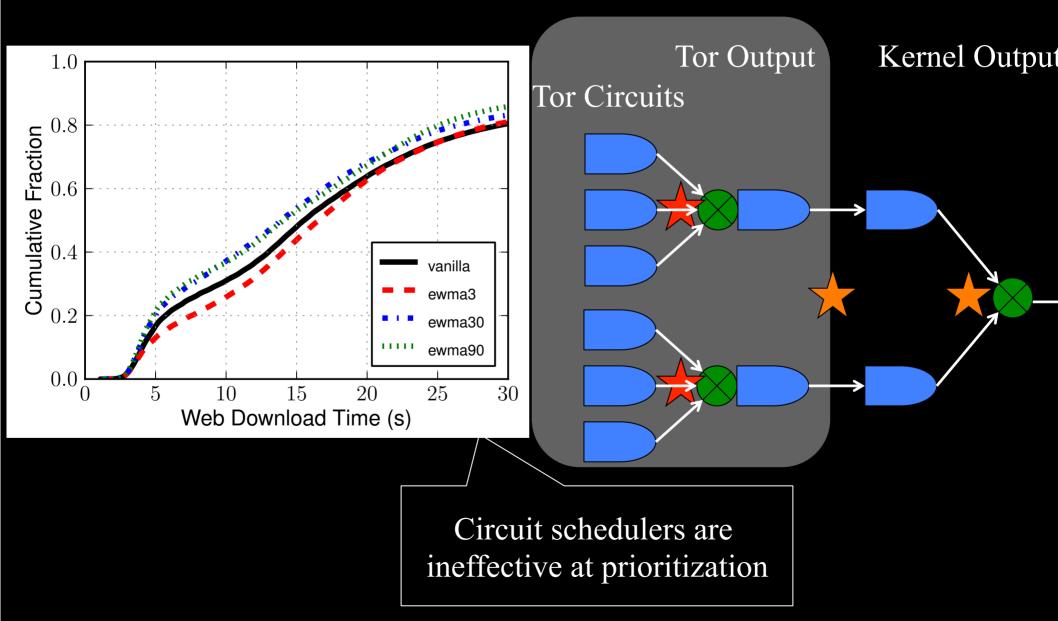


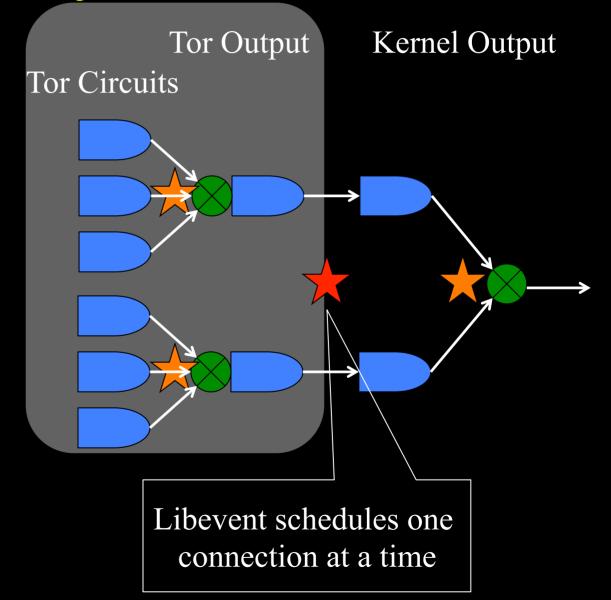
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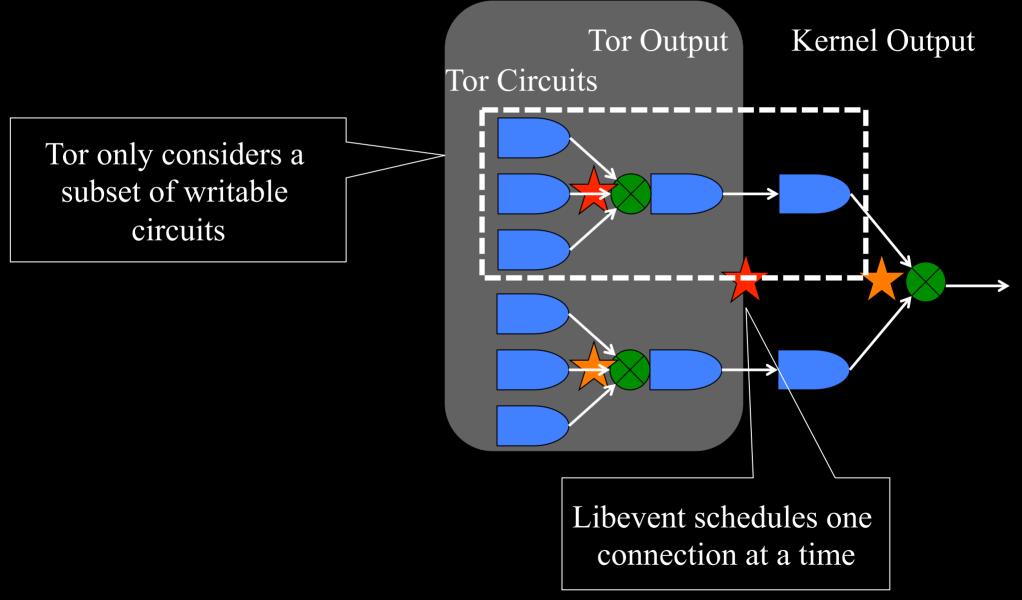


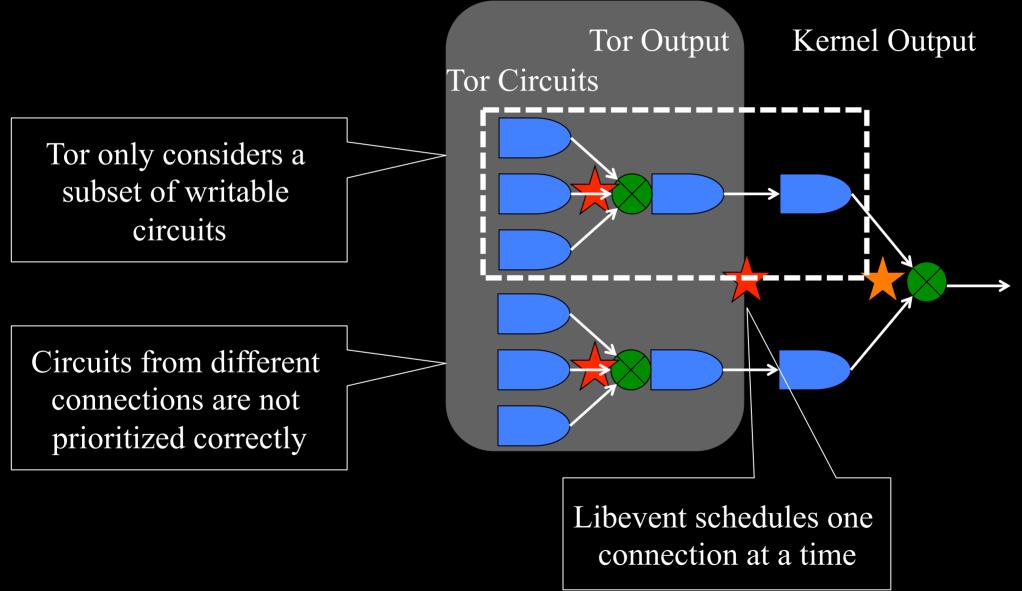
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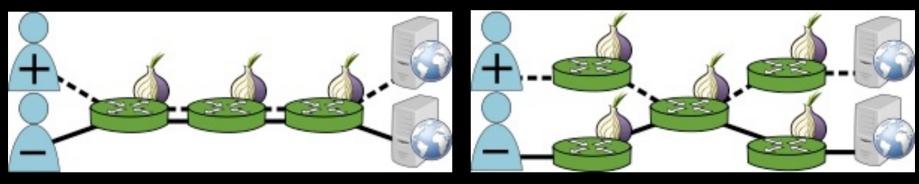




Scheduling Problems

Scenario A

Scenario B



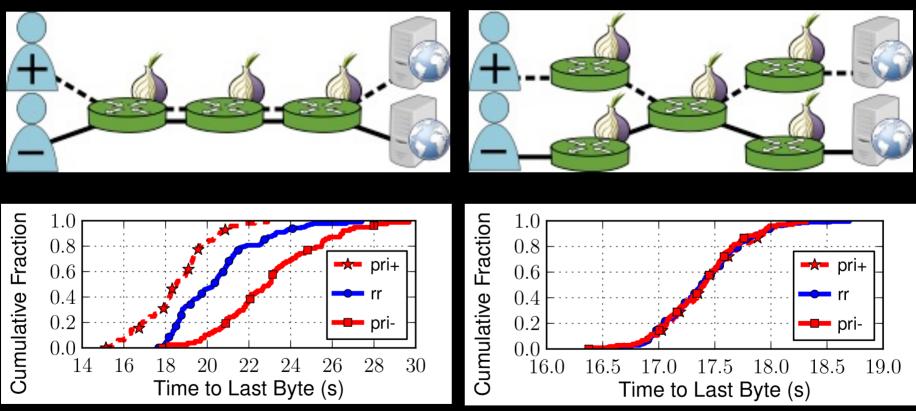


No Shared Connection

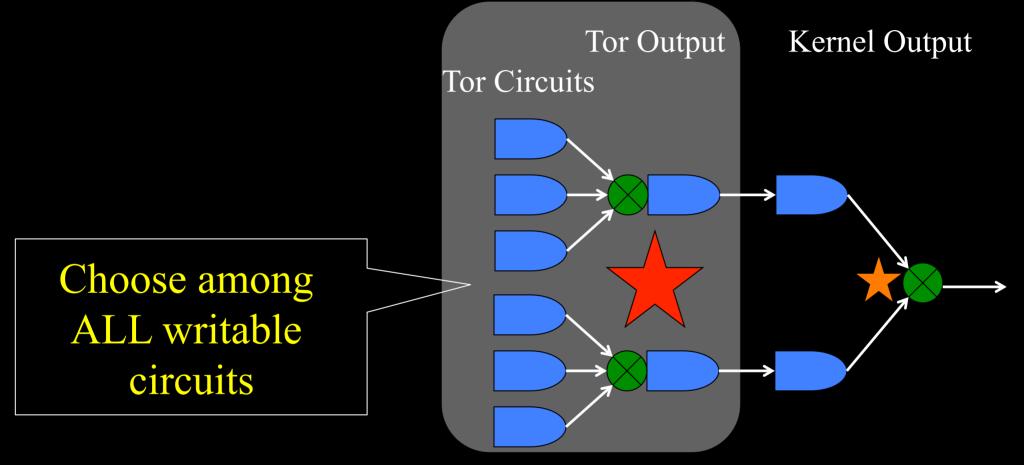
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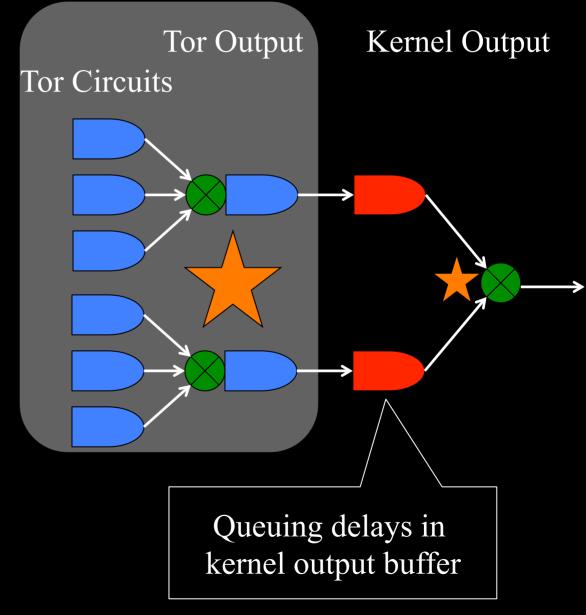
Scenario B



Global Circuit Scheduling

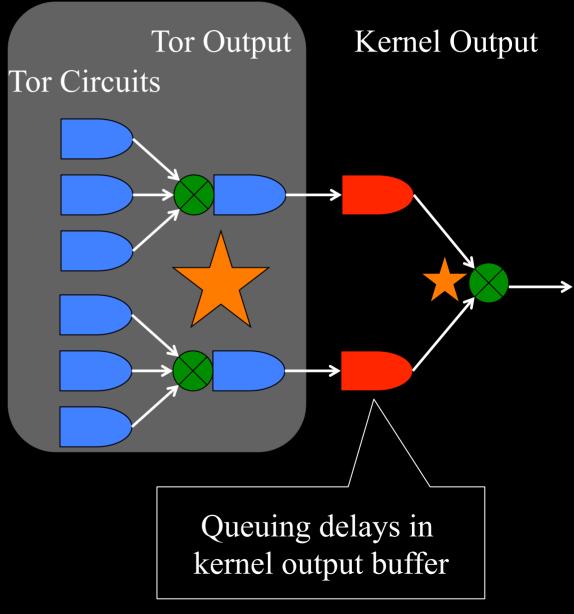


Kernel Buffer Bloat



Kernel Buffer Bloat

- Too many large kernel queues
- More data in kernel than it can send
- Circuit scheduler
 timing issues



Tor Output Auto-tuning

- Don't write what the kernel can't send
- Smartly write to kernel using
 - Socket queue lengths and sizes
 - TCP windows
 - Node bandwidth capacity
- Check again before kernel starvation

Increase effectiveness of circuit scheduler



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think like an adversary

libkqtime

